

Texas Department of Transportation

GUIDE FOR DETERMINING TIME REQUIREMENTS FOR TRAFFIC SIGNAL PREEMPTION AT HIGHWAY-RAIL GRADE CROSSINGS

	City		Date					
(County							
	District		District Approval					
		Crossing Stree	t	Parallel Street Name				
S	Show North Arrow	Traffic Signal (1)	Parallel Street ↑ Track	Crossing Street Name				
		Railroad	☐ Phase					
R	ailroad		Railroad Contact					
Crossing	DOT#		Phone					
Preempt	N 1: RIGHT-OF-WAY TRANS	ime		Remarks				
				Controller tunes				
2. Co	ntroller response time to pree	mpt (seconds)	2	Controller type:				
3. Pre	eempt verification and respon	se time (seconds): add lines 1 and	2	. 3. 0.0				
Worst-ca	ase conflicting vehicle time							
4. Wo	orst-case conflicting vehicle p	hase number 4.		Remarks				
5. Mir	nimum green time during right	-of-way transfer (seconds)	5.					
		way transfer (seconds)						
7 . Yel	llow change time (seconds)		7.					
8. Re	d clearance time (seconds)		8.					
9. Wo	orst-case conflicting vehicle til	me (seconds): add lines 5 through 8	9.	0.0				
Worst-ca	ase conflicting pedestrian ti	me						
10. Wo	orst-case conflicting pedestria	n phase number 10.		Remarks				
11. Mir	nimum walk time during right-	of-way transfer (seconds)	11.					
12. Pe	destrian clearance time during	g right-of-way transfer (seconds)	12.					
13. Vel	hicle yellow change time, if no	ot included on line 12 (seconds)	13.					
14. Vel	hicle red clearance time, if no	t included on line 12 (seconds)	14.					
15. Wo	orst-case conflicting pedestria	n time (seconds): add lines 11 thro	ugh 14 15 .	0.0				
Worst-ca	Worst-case conflicting vehicle or pedestrian time							
16. Wo	orst-case conflicting vehicle o	r pedestrian time (seconds): maxim	num of lines 9 and 15	. 16. 0.0				
17. Rig	ght-of-way transfer time (se	conds): add lines 3 and 16		17 . 0.0				

SECTION 2: QUEUE CLEARANCE TIME CALCULATION

	shoulder	CSD	MTCD DVL				
	or sho			Design	vehicle		
	Load Load						
	parallel			Clear storage d			
	_		MTCD :		clearance distance		
	Edge	r ge Z	L	Design vehicleQueue start-up	distance, also stop-line distance		
	"		∄ DVCD =	Design vehicle	clearance distance		
		Remarks					
18.	Clear storage distance (CSD, feet)		18.	┨			
19.	Minimum track clearance distance (MTCD, feet)	19.	├ —			
20.	Design vehicle length (DVL, feet)		20.	Desig	n vehicle type:		
21.	Queue start-up distance, L (feet): ad	dd lines 18 and 19	21.	0	Remarks		
22.	Time required for design vehicle to	start moving (seconds): ca	alculate as 2+(L÷2	20) 22.	0.0		
23.	Design vehicle clearance distance,	DVCD (feet): add lines 19	and 20 23.	0			
24.	Time for design vehicle to accelerate	e through the DVCD (sec	onds)	24.	Read from Figure 2 in Instructions.		
25.	Queue clearance time (seconds):	add lines 22 and 24			25. 0.0		
SEC	FION 3: MAXIMUM PREEMPTION	IME CALCULATION			Remarks		
26.	Right-of-way transfer time (seconds): line 17	26.	0.0			
27.	Queue clearance time (seconds): lir	ne 25	27.	0.0			
28.	Desired minimum separation time (s	seconds)	28.	4.0	- <u></u> -		
29.	Maximum preemption time (second	າds): add lines 26 throuç	gh 28		29 . 4 . 0		
SEC	TION 4: SUFFICIENT WARNING TII	ME CHECK			Remarks		
30.	Required minimum time, MT (secon	ds): per regulations	30. 20.0]			
31.	Clearance time, CT (seconds): get f	rom railroad	31.	1			
32.	Minimum warning time, MWT (seco	nds): add lines 30 and 31	32.	20.0	Excludes buffer time (BT)		
33.	Advance preemption time, APT, if p	rovided (seconds): get fro	om railroad 33.				
34.	Warning time provided by the railroa	ad (seconds): add lines 32	2 and 33		34. 20.0		
35.	Additional warning time required						
	round up to nearest full second, e	enter 0 if less than 0			35.		
		tion time (line 29) may be	decreased after p		nas to be requested from the railroad. engineering study to investigate the		
	possibility of reducing the values of		, 10 and 17.				
Remarks:							

DVCD

SECTION 5: TRACK CLEARANCE GREEN TIME CALCULATION (OPTIONAL)

Pree	mpt Trap Check	_			
36.	Advance preemption time (APT) provided (seconds): 36.	Line 33	Line 33 only valid if line 35 is zero.		
37.	Multiplier for maximum APT due to train handling	See Inst	See Instructions for details.		
38.	Maximum APT (seconds): multiply line 36 and 37	. 0	· 0 Ren	marks	
39.	Minimum duration for the track clearance green interval (seconds) 39.	15	. 0 <u>For</u>	zero advance preemption time	
40.	Gates down after start of preemption (seconds): add lines 38 and 39	4	15.0]	
41.	Preempt verification and response time (seconds): line 3	0	. 0 Ren	marks	
42.	Best-case conflicting vehicle or pedestrian time (seconds): usually 0 42.				
43.	Minimum right-of-way transfer time (seconds): add lines 41 and 42	4	0.0]	
44.	Minimum track clearance green time (seconds): subtract line 43 from line 40 \dots		44.	15.0	
Clea	ring of Clear Storage Distance			_	
45.	Time required for design vehicle to start moving (seconds), line 22	4	15.		
46.	Design vehicle clearance distance (DVCD, feet), line 23 46.	R	lemarks		
	Portion of CSD to clear during track clearance phase (feet) 47.		SD* in Figure	e 3 in Instructions.	
48.	Design vehicle relocation distance (DVRD, feet): add lines 46 and 47 48.		0		
49.	Time required for design vehicle to accelerate through DVRD (seconds)	4	19.	Read from Figure 2 in Instructions.	
50.	Time to clear portion of clear storage distance (seconds): add lines 45 and 49		50.	0.0	
51.	Track clearance green interval (seconds): maximum of lines 44 and 50, ro	und up t	o nearest full	second 51. 15	
SEC ⁻	TION 6: VEHICLE-GATE INTERACTION CHECK (OPTIONAL)			_	
52.	Right-of-way transfer time (seconds): line 17	5	52 . 0.0		
53.	Time required for design vehicle to start moving (seconds), line 22	5	0.0		
54.	Time required for design vehicle to accelerate through DVL (on line 20, second	ls) 5	54.	Read from Table 3 in Instructions.	
55.	Time required for design vehicle to clear descending gate (seconds): add lines	52 thoug	ıh 54 55.	0.0	
				Remarks	
56.	Duration of flashing lights before gate descent start (seconds): get from railroad	d 5	56.		
			Ren	narks	
57.	Full gate descent time (seconds): get from railroad	•	<u> </u>		
58.	Proportion of non-interaction gate descent time		Read from	Figure 5 in Instructions.	
59.	Non-interaction gate descent time (seconds): multiply lines 57 and 58	8	0.0		
60.	Time available for design vehicle to clear descending gate (seconds): add lines	s 56 and	59 60.	0.0	
61.	Advance preemption time (APT) required to avoid design vehicle-gate inte subtract line 60 from line 55, round up to nearest full second, enter 0 if les			61 . 0	